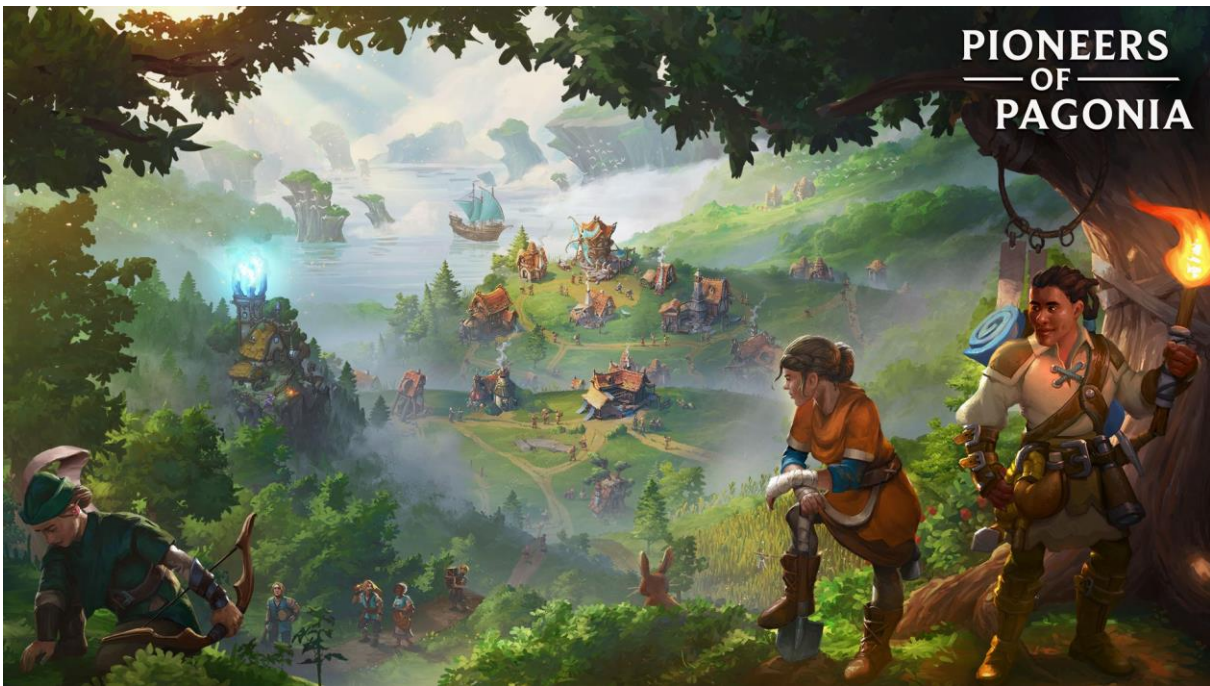


**Press Release**

- for immediate publication -



## **Medieval-Fantasy City Builder Pioneers of Pagonia Launches into Early Access in December 2023**

- **Nominated for the official gamescom award 2023 in the category "Most Wholesome"**
- **Sign up now for the closed alpha test in September**
- **Public demo version available on Steam in early October**

**Ingelheim near Frankfurt, Germany – August 22, 2023** – Award-winning German indie studio Envision Entertainment is thrilled to announce that its highly anticipated medieval-fantasy city-builder, [Pioneers of Pagonia](#), will launch into Steam Early Access for PC on December 13, 2023! Players can soon get their hands on the game by signing up for [the newsletter](#) for a chance to participate in the first closed alpha test in September. The first public demo will release in early October shortly before Steam Next Fest. [Wishlist the game on Steam](#) to get notified!

A playable version of the game will be shown for the first time at the Indie Arena Booth (IAB) in Hall 10 at gamescom 2023 in Cologne. *Pioneers of Pagonia* is also nominated for the official gamescom award 2023 in the category "Most Wholesome".

*Pioneers of Pagonia* is a deep city-building strategy game featuring Volker Wertich and Envision Entertainment's signature "Wuselfaktor" (roughly translated means "the hustle and bustle factor"),

allowing players to build and manage a thriving community of thousands of detailed inhabitants. With a deep economic system, advanced infrastructure mechanics, exploration, and lovingly designed visuals, players can enjoy building and trading in a fantastical medieval world.

Pagonia is made up of countless islands full of scattered villages, a bountiful supply of resources, and enticing secrets. Become a visionary and forge alliances with the various factions. Manage Pagonia's economy, road network, and branching production chains. Send out pioneers to discover untouched soil and expand the population's reach. Protect the population with patrolling guards, specialized fighters, and different mysticists from hostile animals, plundering bandits and mythical creatures. Can you unify the islands of Pagonia?

*Pioneers of Pagonia* features:

- A deep economic system with over 40 buildings and 70 wares
- Deep infrastructure mechanics including building road networks, storage hubs and trade with other inhabitants
- A fabulous and fascinating medieval game world
- An emphasis on unification rather than war, which leads to unique endgame goals
- Procedurally generated maps, allowing for endless gameplay opportunities

The development of *Pioneers of Pagonia* was financially supported by the German games fund grant by the Federal Ministry of Economics and Climate Protection.

To stay up to date on *Pioneers of Pagonia*, be sure to follow on [Facebook](#), join [Discord](#) or visit the [official website](#).

#### **About Envision Entertainment:**

Envision Entertainment was founded in 2013 at Ingelheim near Frankfurt, Germany. The team of about 20 people, which includes some former Phenomic Game Development (later: EA Phenomic) employees who worked on hit games such as *SpellForce*, *BattleForge*, *Lord of Ultima* and *C&C: Tiberium Alliances*, focuses on the development of strategy games. In 2016, Envision Entertainment won the German Computer Game Award for "Best Mobile Game" for its smartphone strategy game *Path of War*. On December 13, 2023, the new IP *Pioneers on Pagonia* will launch into Early Access on Steam, a final release date is yet to be announced. <https://www.envision-entertainment.de/>

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