

Press Release
- for immediate publication -



See “Wuselfaktor” in Action in the Debut In-game Trailer for *Pioneers of Pagonia*

The Vibrant City Builder from Volker Wertich and Envision Entertainment Launches in Early Access on Steam at The End of 2023

Ingelheim near Frankfurt, Germany – June 29, 2023 – Today, the original creator of the famous The Settlers series, Volker Wertich, alongside award-winning German indie studio Envision Entertainment, is excited to show an extensive first look at the gameplay of their upcoming game, *Pioneers of Pagonia*. The 20-person development team first unveiled their vibrant strategic city builder game in February of this year. The game, which is all about building, discovering, and exploring a fabulous fantasy world, is slated to release in Steam Early Access on Windows PC by the end of 2023. Players can wishlist the game on [Steam](#) now.

The gameplay of *Pioneers of Pagonia* features Volker Wertich and Envision Entertainment’s signature “Wuselfaktor” — a German word which roughly translates to “the hustle and bustle factor” — and focuses on a deep economic simulation with branching production chains. Thousands of Pagonians scurry through the settlement and conscientiously pursue their duties. However, even in fabulous Pagonia there are dark secrets, vicious creatures and territorial conflicts to be solved.

Watch the official in-game reveal trailer for *Pioneers of Pagonia*:
[YouTube](#) | [Download](#)

About Pioneers of Pagonia:

Pioneers of Pagonia is the ultimate simulation title, a return to classic city building gameplay where players will discover and explore the fabled islands of Pagonia and forge alliances with its many inhabitants. With over 40 different building types and over 70 different goods and dispersed production chains available in Early Access, players can get creative in building their own unique economy. Watch the world come to life through stunning animations for all goods transports, production processes, and discoveries of the population. And thanks to the procedurally generated maps, countless variations are possible for a unique game experience every time.

The development of *Pioneers of Pagonia* was financially supported by the German games fund grant by the Federal Ministry of Economics and Climate Protection.

To stay up to date on *Pioneers of Pagonia*, be sure to follow on [Facebook](#), join [Discord](#) or visit the [official website](#).

About Envision Entertainment:

Envision Entertainment was founded in 2013 at Ingelheim near Frankfurt, Germany. The 20-person team, which includes some former Phenomic Game Development (later: EA Phenomic) employees who worked on hit games such as *SpellForce*, *BattleForge*, *Lord of Ultima* and *C&C: Tiberium Alliances*, focuses on the development of strategy games. In 2016, Envision Entertainment won the German Computer Game Award for "Best Mobile Game" for its smartphone strategy game *Path of War*. In 2023, the new IP *Pioneers on Pagonia* will launch in Early Access on Steam, a final release date is yet to be announced. <https://www.envision-entertainment.de/>

Media contact:

BXDXO GmbH

Freyja Melhorn

frejja.melhorn@bxdxo.com

+49 176 2332 5717

www.bxdxo.com