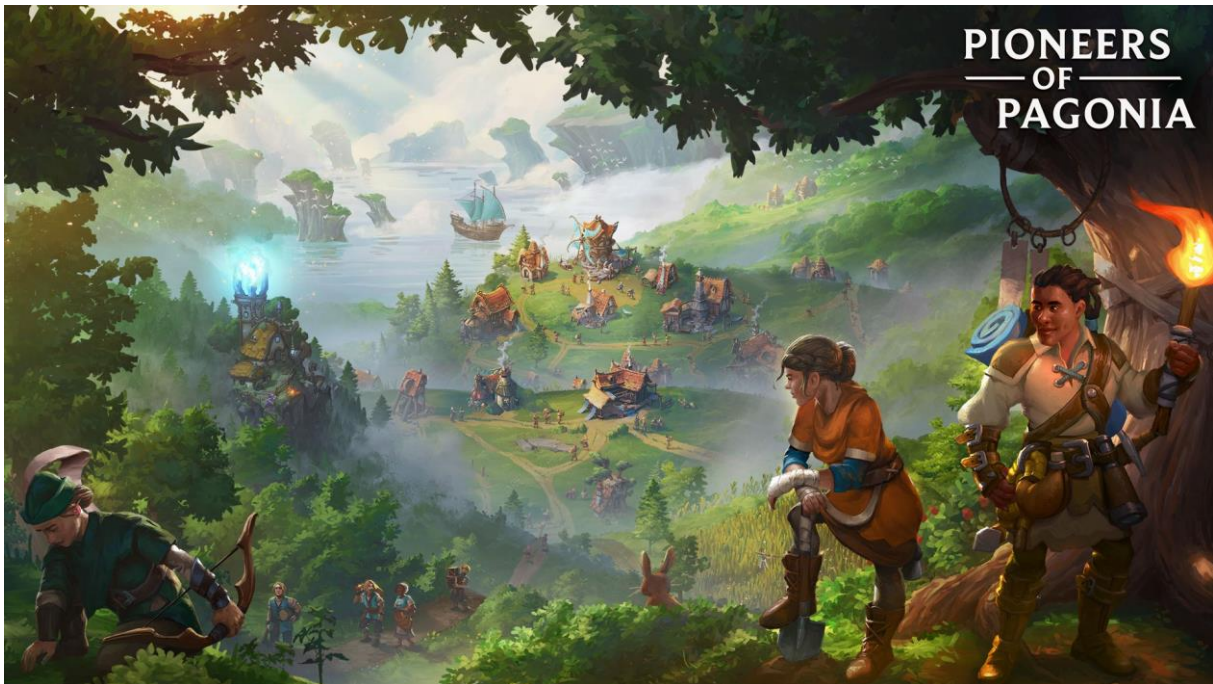


Press Release  
- for immediate publication -



## ***Pioneers of Pagonia* Announced by Volker Wertich, the Original Creator of *The Settlers***

*Envision Entertainment Reveals First Details About the Brand New City Builder, Launching in Early Access on Steam by the End of 2023*

**Ingelheim near Frankfurt, Germany (February 9, 2023)** – Today, award-winning German indie studio [Envision Entertainment](#) is announcing ***Pioneers of Pagonia***, a vibrant city builder coming to PC. Developed under the creative direction of Volker Wertich, the original creator of the famous *The Settlers* series — which sold more than 10 million copies worldwide — *Pioneers of Pagonia* will launch into Early Access for PC by the End of 2023, and can now be [wishlist on Steam](#).

**Watch the teaser trailer to get a first look at *Pioneers of Pagonia*:**

YouTube: <https://youtu.be/a9QABkzS-UM> | Download: <https://we.tl/t-DfxlrEVkiY>

*Pioneers of Pagonia* is the ultimate simulation title, a return to classic city building gameplay where players will discover and explore the fabled islands of Pagonia and forge alliances with its many inhabitants. With over 40 different building types and over 70 different goods and dispersed production chains available in Early Access, players can get creative in building their own unique economy. Watch it come to life through stunning animations for all goods transports, production processes, and discoveries of the population. Thanks to the procedurally generated maps, countless variations are possible for a unique game experience every time.

Exploration of the islands also plays a significant role in *Pioneers of Pagonia*; you can discover lost treasures, underground resources, fertile lands, and hidden places. Although you'll have to be careful, as not all inhabitants of these beautiful islands are peaceful. A co-op mode is also being planned, so players can explore and develop the islands of Pagonia together.

“With *Pioneers of Pagonia*, we’re returning to the origins of city building simulation, with thousands of inhabitants scurrying around and a focus on the in-depth simulation of the game world and economy that the community loves so much,” said Volker Wertich, Creative Director at Envision Entertainment.

The development of *Pioneers of Pagonia* was financially supported by the German games fund grant by the Federal Ministry of Economics and Climate Protection.

To stay up to date on *Pioneers of Pagonia*, be sure to follow on [Facebook](#), join [Discord](#) or visit the [official website](#).

**About Envision Entertainment:**

Envision Entertainment was founded in 2013 at Ingelheim near Frankfurt, Germany. The 20-person team, consisting mainly of former Phenomic Game Development (later: EA Phenomic) employees who worked on hit games such as *SpellForce*, *BattleForge*, *Lord of Ultima* and *C&C: Tiberium Alliances*, focuses on the development of strategy games. In 2016, Envision Entertainment won the German Computer Game Award for "Best Mobile Game" for its smartphone strategy game *Path of War*. In 2023, the new IP *Pioneers on Pagonia* will launch in Early Access on Steam, a final release date is yet to be announced. <https://www.envision-entertainment.de/>

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